Sequence Diagrams

CS 2720
Sequence diagrams are one of UML’s interaction diagrams. Sequence diagrams describe the type and order of interactions for (usually) a particular scenario.
Items to Identify

You should know how to draw and interpret:

- Objects
- Lifelines
- Execution specifications
- Synchronous and asynchronous messages
Questions we want to ask include:

- Have I included the right objects?
- Are my interactions happening in the right order?
- Are actions being performed only in response to messages?
- Are asynchronous messages really independent of a reply?
- …